

FERNANDO NATANAEL

SKILLS:

SOFTWARE:

- Maya & Blender
- Photoshop, After Effects, & Premiere
- Harmony
- OpenToonz, & Krita

LANGUAGES:

- English & Spanish

TERÁN MOCTEZUMA

- natanaelteran403@gmail.com - 5534663759
- [Residencial Zacahenco, Gustavo A. Madero](#)
- [SAE Institute México, Carrera: Animación y VFX](#)

I have always been interested in animation and video editing. Making characters expressive has always interested me, also with images and giving them a context (whether horror or comedy).

I'm interested in areas where you can move or draw the characters, also one where I can improve my skills in Premiere or After Effects as I find both programs quite entertaining.

And my long-term goals are to be able to create a mini series or comic. Whether in a studio or independently.

Experience: 2019 - 2023

Estudios

Graduate.

I have worked on Stop Motion school projects, traditional 2D, and Duik. During my thesis I specialized in animating the characters of the short using Duik. It was easy for me since it was similar to using Maya or Blender. After that I was commissioned to work on backgrounds where I was able to demonstrate my talent with details and shadows.

During my traditional 2D work I was in charge of animating characters and creating backgrounds. I find it easy to copy styles.

I also did my social service at Polygoon, where I worked making small 3D animations. And a little costume modeling on the characters.

DEMO REEL:

<https://youtu.be/gAAhoFydVSo>

PORTFOLIO:

<https://ferntm01.wixsite.com/natanael>